



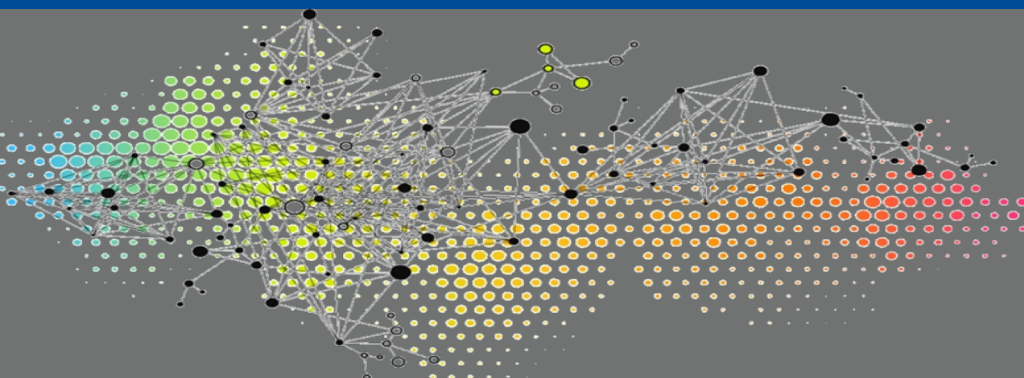
**STATISTICS**

# **Measuring the Digital Economy**

**THIRD STATISTICS CONFERENCE, CENTRAL  
BANK OF CHILE**

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The views expressed herein are those of the author and should not be attributed to the IMF, its Executive Board, or its management.

# Outline

- Debate over the Digital Economy and Measurement of Growth and Productivity
- Challenges in Measuring the Output of the Digital Sector
- Recommendations to compilers
- Conclusions
- Bonus: the Fund's Digital Strategy

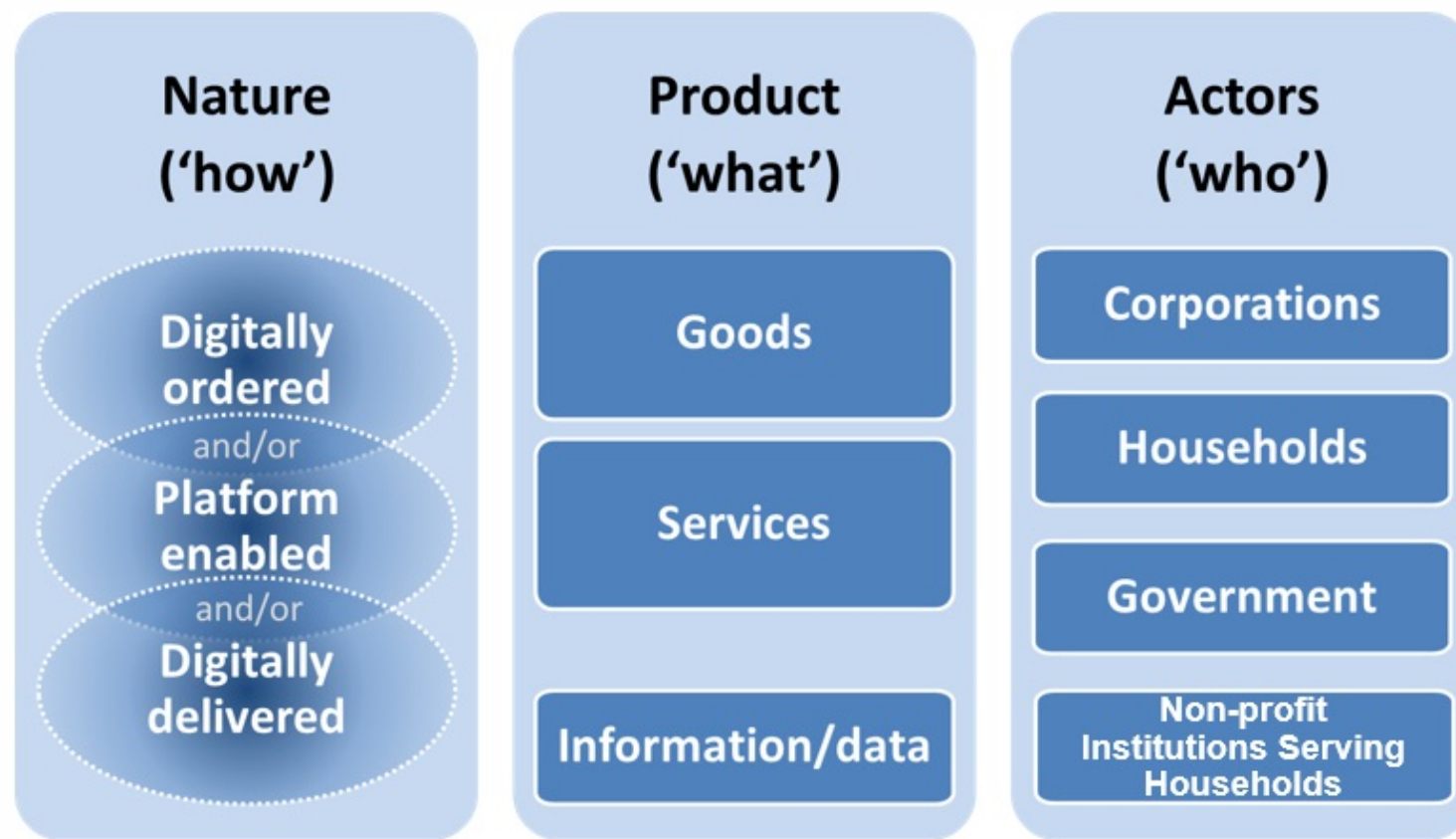
# Digital economy: key questions / measurement challenges

1. Productivity growth slow down → can it be due to **mismeasurement of digital components of GDP**—e.g., new products; new kinds of producers; access to new varieties and sources of supply; data?
2. Proliferation of **free digital products**: GPS, camera, music, videogames, alarm clock, translator, etc. integrated in smartphones; but also Wikipedia, Google services, Facebook → they definitely increase household's welfare: are they correctly reflected in GDP?
3. **Shift** of production **across borders and into the informal economy** → are we missing a significant chunk of what's going on in the economy?

# Can mismeasurement of the digital economy explain the productivity slowdown?

- Let's first **define the digital economy**: covering all internet-enabled activities or transactions embodying digital technology would be impractical.
- Therefore, focus on “The digital sector”:
  - ◆ Producers of **ICT** equipment and software, and ICT services
  - ◆ **Internet platforms** (or “online platforms”)
  - ◆ **Platform-enabled activities** (the Sharing Economy, gig economy, ...)

# Dimensions of digital transactions



Source: Fortanier and Matei (2017).

# Plausible Size of the Digital Sector: an example

Possible Size of the Digital Sector in the United States, 2015	
Product group	Percent of GDP
<b>Included in GDP (on a value-added basis):</b>	
ICT equipment, semiconductors and software	2.8
Telecommunication and Internet access services	3.0
Data processing, and other information services	0.7
Online platforms, including e-commerce platforms	1.3
Platform-enabled services, (e.g., the “sharing economy”)	0.2
<b>Total</b>	<b>8.0</b>

Source: STA Staff estimates based on official U.S. data, Nakamura, Samuels and Soloveichik (2017), Byrne, Corrado and Sichel (2017), and Guvenen *et al.* (2017)

# What is GDP and what is not? Links between GDP and welfare

- Question: Can GDP be an indicator of welfare?
- Welfare **growth** can be measured but not welfare **level** → direct link to GDP misleading (omits consumer surplus).
- GDP deflators can be used to measure welfare growth (via growth of household final consumption).

# Economic Welfare *versus* market value

- GDP measures production at market prices.
- But current prices (determined by current consumption) do not reflect the level of economic welfare: **diamond-water paradox**.



- Yet, prices are relevant for measuring welfare growth via volume indexes.

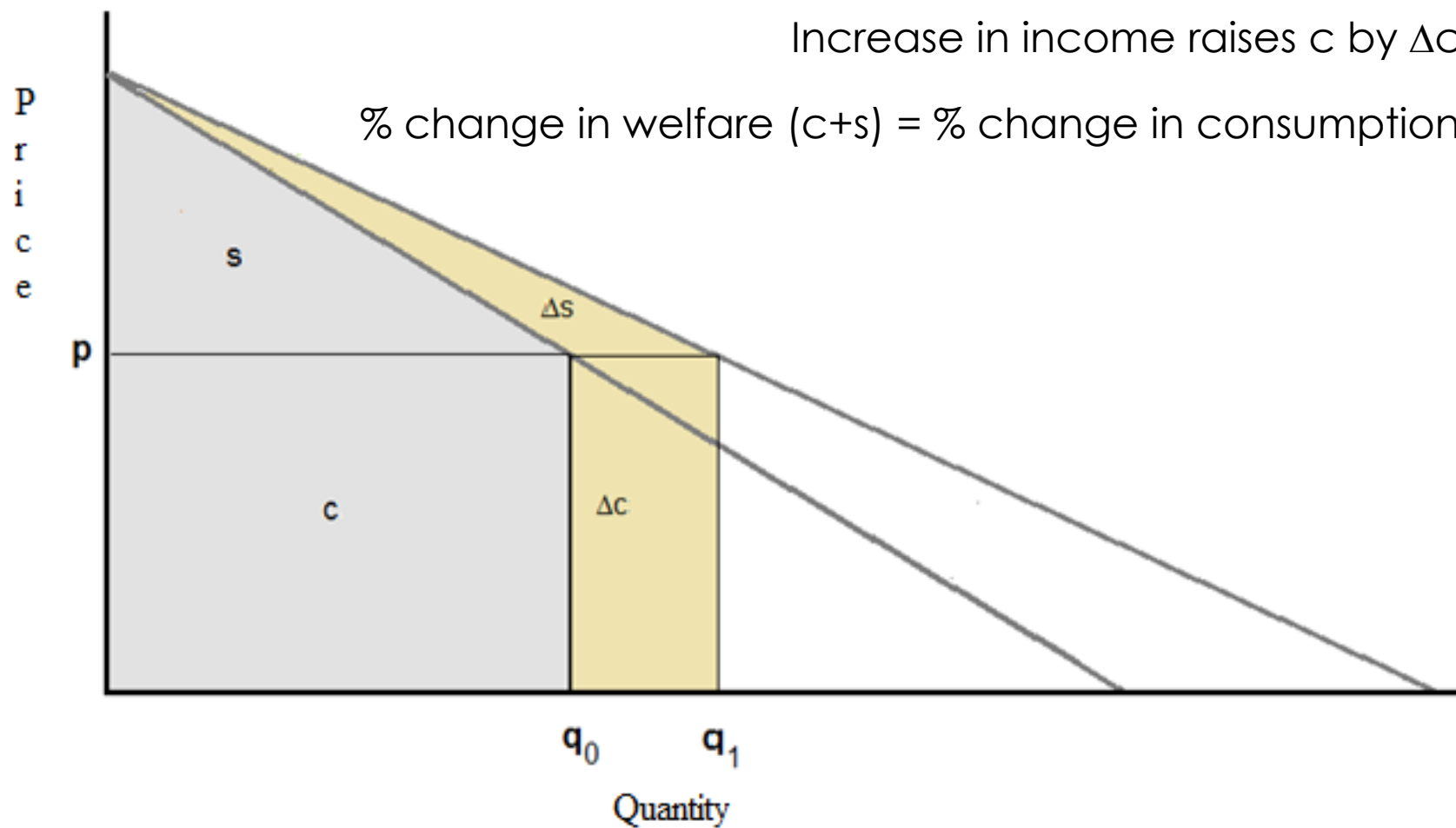


# GDP (growth) can only be used as an indicator of welfare *growth*

$c \neq \text{welfare}$  because surplus  $s$  is omitted

Increase in income raises  $c$  by  $\Delta c$

% change in welfare ( $c+s$ ) = % change in consumption ( $c$ )



# What is GDP and what is not? Valuation of free products/services

- Free products from market producers **already (indirectly) included in nominal GDP** (embedded in the price of smart phones or of the advertised products when free content is funded via advertising).
- Amending the definition of GDP to include (directly) the “value” of free products would require **imputing income and expenditures**.
- Transactions in which consumers receive imputed income from producers and use it to purchase the product adds the same amount to output, expenditures and income.

# What is GDP and what is not? Valuation of free products/services

- But **imputed expenditures don't create jobs**, and imputed income of producers or consumers cannot be saved, taxed or spent on other things.
- Imputed income and expenditures would make GDP less suitable to answer policy questions about income, employment and government finances.
- Consequently, measuring how much people value free products could rather be measured through **indicators beyond GDP** (e.g., through questions like "How much are you willing to accept (get paid) for giving up XXX (e.g., Facebook) for one month")(\*).

(\*) Brynjolfsson et al. (2019)

# What is GDP and what is not? Data as a Product and Asset

- In the digital economy, data has assumed new roles as a product and an asset (even called “the new oil”).
- Need to determine first whether data are produced.
- SNA includes databases in intellectual property products, but not cost of acquiring the data.
- Value of data could be measured by (a) costs, (b) market transactions if available, or (c) the present value of the projected income stream.
- **Data** as an asset or as an intermediate product **may not be properly measured**: some refinements in definitions and compilation practices may be needed.
- But avoid risks of double counting (data are “non rival”, i.e., usable repeatedly over time and space).



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# Challenges in Measuring Current-Price Output

Emergence of the digital economy has created measurement challenges in all areas of economic and financial statistics.

Measurement issues affect:

- ▶ The rapidly growing, dynamic digital sector
- ▶ Software
- ▶ Online platforms and e-commerce
- ▶ ICT services

Balancing **Supply and Use Tables** (SUTs) helps to find and adjust for gaps in source data.

# Rapid Growth of the Digital Sector

- In 5 years between US Economic Censuses, e-commerce doubled and platforms tripled.
- In southeast Asia, growth is even faster.

Therefore, indicators for moving forward from the benchmark year may overlook new businesses or products → What to do?



Source: gojek.io

- ▶ Strengthen procedures for **capturing births** in the business register and in business surveys
- ▶ Expand use of **administrative data** (including tax data), and **private data sets** (e.g., on digital payments)
- ▶ **Trade associations** may have data on their industry
- ▶ **Help wanted ads and other employment data** were used to estimate size and growth of the “app economy” and to develop lists of local platforms in [Indonesia](#) and [Vietnam](#)

# Software

For packaged software, investment can be measured by **market transactions**.

- ▶ Trend towards licenses for **software as a service (SaaS)** has complicated measurement.
- ▶ In principle the leases are not investment, but in practice may be impossible to distinguish: the more **SaaS in the cloud** substitute software on own equipment, the more investment may tend to disappear.

Custom software and own-account investment in software can be measured by **cost of production**, primarily compensation of coders/developers.



# Online platforms and e-commerce

In principle, **business surveys** should collect data on platforms and e-commerce vendors.

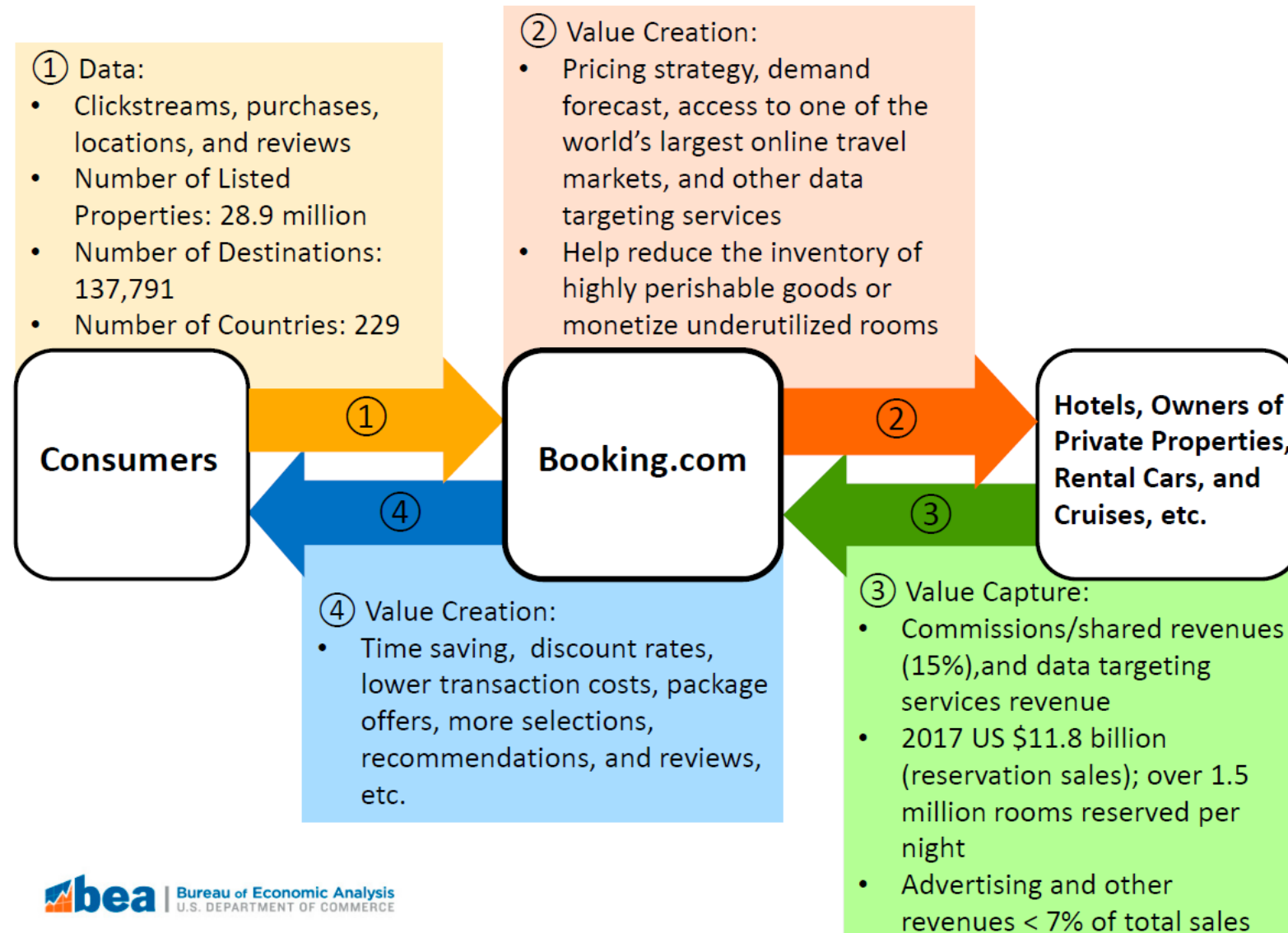
## Platforms:

- ▶ Revenue comes from advertising, data sharing, and commissions/fees
- ▶ Platforms matching supply and demand often collect money on behalf of others – their output reflects money they keep

## E-commerce:

- ▶ Has facilitated **growth of small international transactions**
- ▶ Output based on margins on goods sold
- ▶ Often estimated based on outdated ratios or even ignored; omissions greater on the import side

# Example of an online platform



# ICT Services

- Growing/changing environment is a challenge → Important to include new products and suppliers when measuring ICT services, incl. broadband internet service providers
- **Telecom comps.** potential source of data on e-money and mobile money payments
- **Cloud computing** poised to grow rapidly
  - ◆ Telecom companies very active (e.g., Alibaba has data centers in Indonesia; Amazon Web Services and Google Cloud have announced plans)
  - ◆ *Cloud computing displaces users' IT investment and increases the importance of easily overlooked own-account **investment***
  - ◆ Accelerate **dynamism** by reducing fixed capital investment start-up costs
  - ◆ Challenge: location of **supplier** of cloud services can be ambiguous

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# Recommendations to Compilers

## GENERAL

- ▶ Sufficient resources to be devoted to measuring digital products and to developing indicators of the welfare effects of digitalization.
- ▶ Ease access to data by statistical compilers:
  - ◆ Sharing of **administrative data** across statistical agencies
  - ◆ Partnerships between private and public sectors—including international organizations—to get access to **Big Data**

# Recommendations for Compilers

## PRICES

- ▶ **New digital products** to be included in index compilation as soon as they become important.
- ▶ Focus on **quality-adjusting** a selective list of products drawing on similar work by other countries.
- ▶ IOs to develop **compilation approaches** fit for use by compilers facing severe resource and data sources constraints.

# Recommendations for Compilers

## NATIONAL ACCOUNTS

- ▶ National accounts compilers and price statisticians to work in partnership to align the **composition of the deflators** for digital products with that of the aggregates to be deflated.
- ▶ Ideally, **use the same datasets** containing prices and quantities to simultaneously calculate deflators and nominal values.

# Recommendations for Compilers

## EXTERNAL SECTOR STATISTICS

- ▶ Enhance data collection and/or develop methods for estimating:
  - ◆ **Small transactions** facilitated by digital ordering and delivery of services;
  - ◆ Cross-border services provided by, or through, **online platforms**; and
  - ◆ international payments via new kinds of digital channels, such as **remittances via mobile money**.



# Recommendations for Compilers

## MONETARY AND FINANCIAL STATISTICS

- Add **marketplace lending platforms** that lend their own funds to credit statistics, and report supplementary data on **peer-to-peer lending**; and
- Develop methods for compiling statistics on **digital currencies**

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# Conclusions

- Free products and services in the digital economy raise conceptual questions, but **the core framework of macroeconomic statistics remains valid**.
- The level of GDP does not provide a measure of welfare. But GDP growth closely related to welfare growth.
- Possible digital mismeasurement of digital economy's growth (estimated at a maximum of 0.3 percentage points) does not explain the 1-2 percentage points of “missing growth”.
- Refinements to the treatment of **data as an asset/input**—possibly including changes in the production boundary—should continue being discussed. The IMF keeps working on it.

# Conclusions

- The current framework of macro statistics continue providing a **sound portrait of economic reality**, but has to be used for what it was designed.
- Many issues were already there (e-commerce, IPPs, SPEs, GVCs, etc.), but **globalization and the raise of the digital economy** have exacerbated them.
- **Next generation of statistical manuals** (SNA, BPM, GFSM, MFSM) should consider whether and where adjustments to current guidelines and/or supplementary accounts are necessary.
- Coordination across all macro statistics fields (specially between external sector statistics and national accounts) during the process becomes fundamental.

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# The Bali Fintech Agenda



Global Solutions

**Cross-border  
Central Bank Digital Currencies  
Legal/institutional frameworks**



Multilateral  
Surveillance

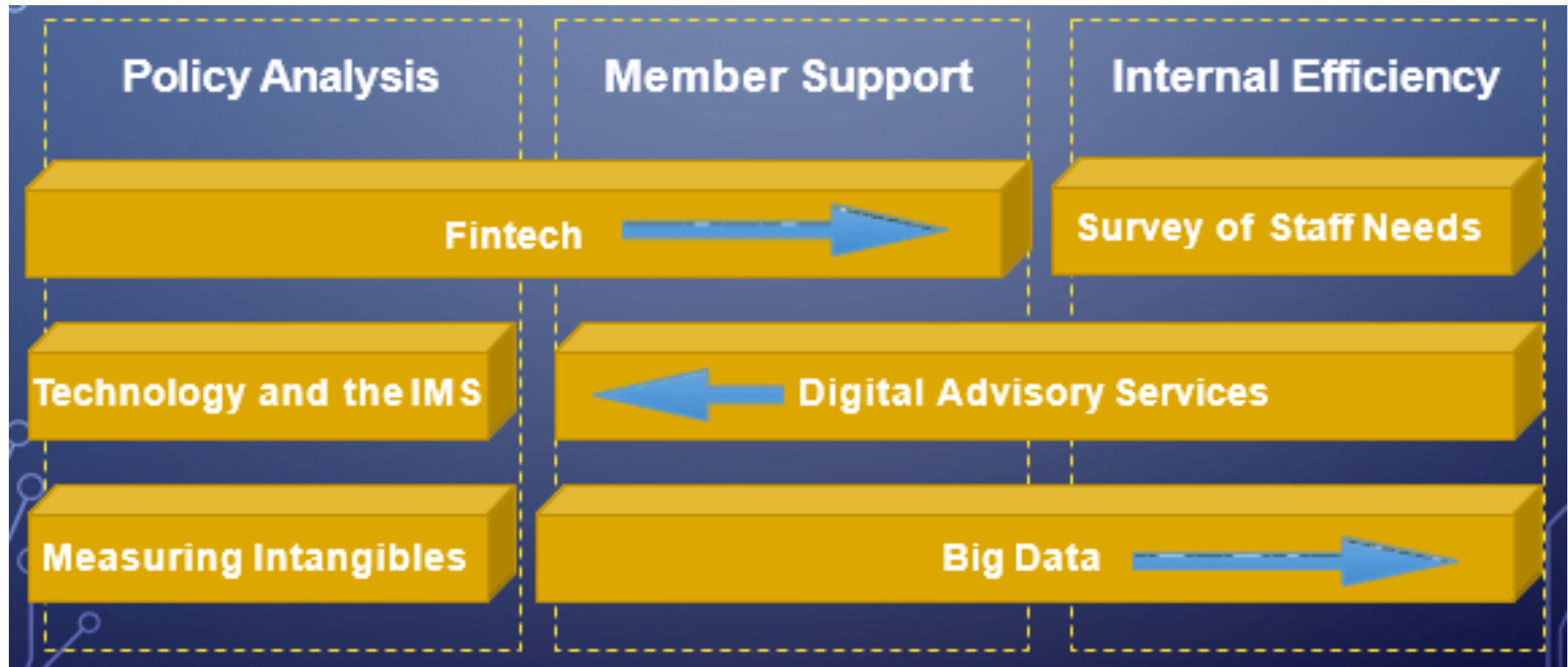
**Regional Economic Outlooks  
Spillovers**



Member support

**Survey  
Article IV  
FSAP**

# Selected Fund work on the Digital Economy



# Measuring Intangible Assets

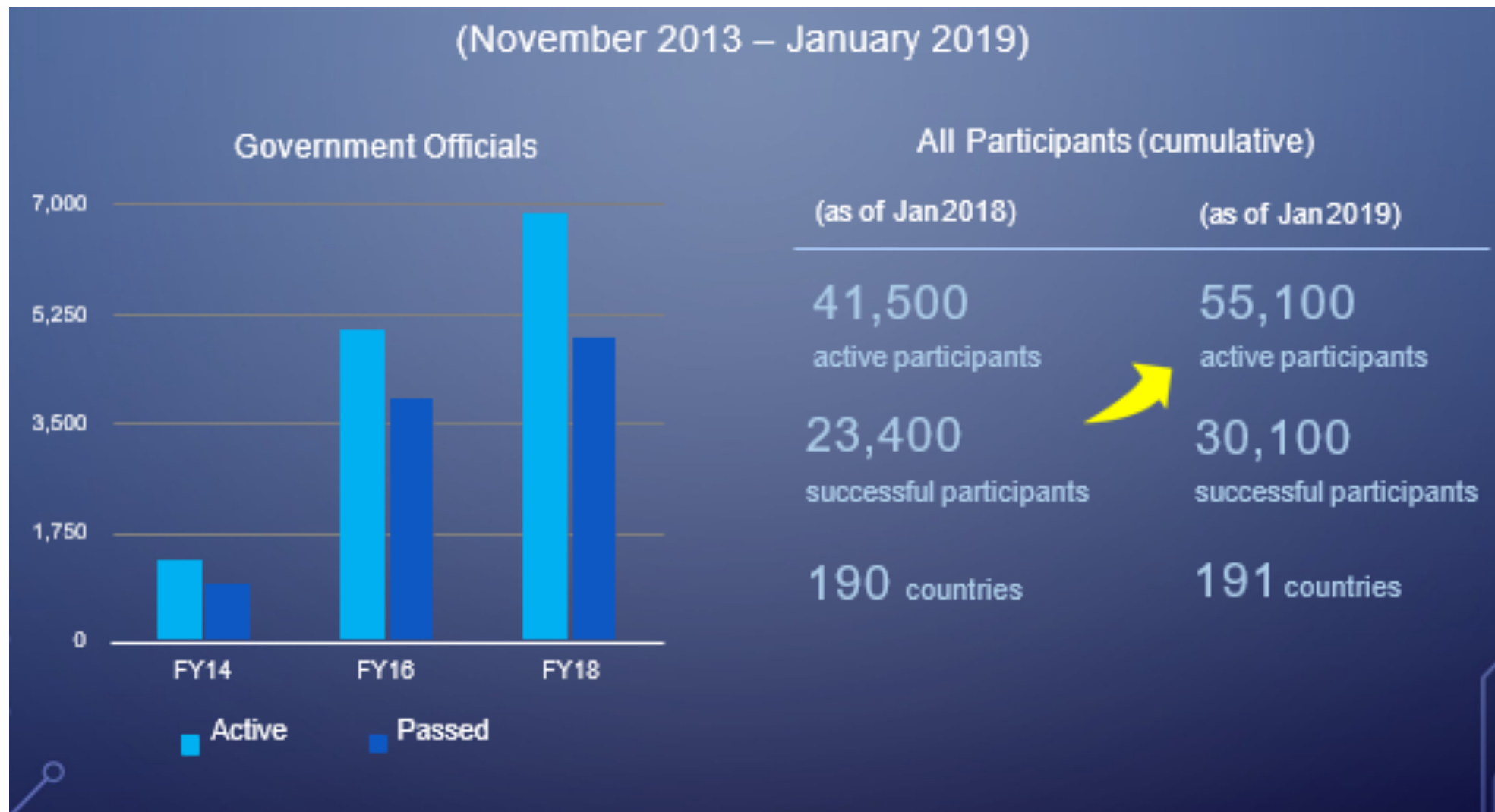




# Big Data Supporting Statistical Innovation



# Online Courses: Growing Rapidly



**Thank you very much for your  
attention!**